# **Decimal Games**

#### 2-3 players

These three decimal games are played like "Count 100".

Each game can be played with a 6 sided dice or 10 sided dice (0 to 9 or 1 to 10, 10 is considered to be zero).

When it is your turn, throw the dice. Write down the digit in any column on the record sheet.

The aim for each game is:

- Decimal Count 1 to get a total closest to 1.
- Decimal Count 10 to get a total closest to 10.
- Decimal Decision to get the highest total.



# **Decimal Count 1**

# Game 1

		T		
	Units		Tenths	Hundredths
	0			
	0			
	0	•		
	0			
	0	•		
	0	-		
	0	-		
	0			
	0			
	0			
Total				

# Game 2

i		r		
	Units		Tenths	Hundredths
	0	-		
	0	•		
	0	•		
	0	•		
	0	•		
	0	•		
	0	•		
	0			
	0	•		
	0	•		
Total		•		

## Game 3

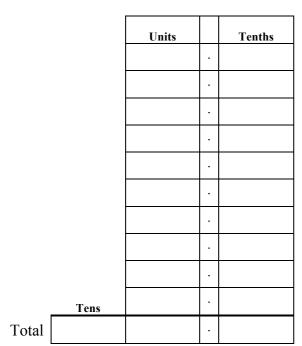
	Units		Tenths	Hundredths
	0	•		
	0			
	0	•		
	0	•		
	0	•		
	0	•		
	0			
	0			
	0			
	0			
Total		•		

# Game 4

	Units		Tenths	Hundredths
	0	•		
	0	•		
	0	•		
	0	•		
	0	•		
	0	•		
	0	•		
	0	•		
	0	•		
	0	•		
Total		•		

# **Decimals Count 10**

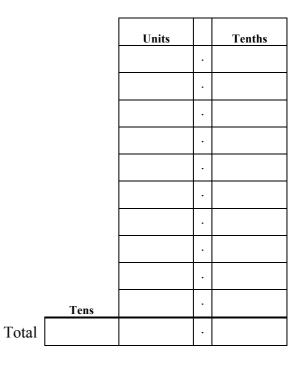
### Game 1



# Game 2

	Units		Tenths
		•	
		-	
		-	
		-	
		-	
Tens		•	

# Game 3



# Game 4

				1
		Units		Tenths
			•	
			•	
			•	
			•	
			•	
			•	
	ar.			
i	Tens	1		
Total			•	



Total

# **Decimal Decision**

# Game 1

		Units		Tenths	Hundredths
			•		
			•		
	Tens				
Total					

# Game 2

		Units		Tenths	Hundredths
			•		
			•		
	Tens		•		
Total					

# Game 3

		Units		Tenths	Hundredths
			•		
			•		
	Tens		•		
Total			•		

# Game 4

		Units		Tenths	Hundredths
			•		
			•		
	Tens		•		
Total			•		

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